

Player	#
10,01	,,

Name (or Heroscapers Handle)

Contact E-mail

VOTING ITEM PLYR

THEME — The player who had the best / coolest / most unique army based on figures used (examples: using all horror movie figures, using all asian martial arts figures, an elf army, all brute monster figures); this is not about effectiveness.

COMBO — The player whose army had the best (or a unique) use of abilities not typically used together (examples: Grut Arrows bonding with Mimring or Jotun throwing figs on other side of a line of Gladiatrons to block their path)

SPORTS(WO)MAN — The player with the best attitude regardless of winning or losing, he/she made the game fun for everyone played. Does not have to be someone you played against yourself.

Plyr#	W/L/T	Losing Pts	Map Played
	Plyr#	Plyr# W/L/T	Plyr# W/L/T Losing Pts

Total Wins = SOS = Total Losing Pts. =

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- W/L/T: Ties only occur if time runs out and both players still have figures on the board and have the same amount of army points left and army points destroyed.
- Losing Points are added up based on how much damage you've done to your opponent's army. For Single Figure Units: divide the unit's cost by its life points and multiply that result by the number of wounds it has when the game ends. For Squads: divide the unit's cost by the number of figures in the unit and multiply that result by the number of figures destroyed. The final calculation of Losing Pts. for a unit should be rounded down for .01 through .50 and rounded up for .51 through .99.
- Opponent's figures never placed on the board (Rechets of Bodgan, Airborne Elite or simply forgotten about) are not part of your Losing Pts.
- SOS = Total Wins of all your other opponents added together.

Total Army Cost —				

ARMY CONTENTS

Points

Unit

(List multiples of the same unit separately)